


Reminder: Exam 2 11/13 Friday!

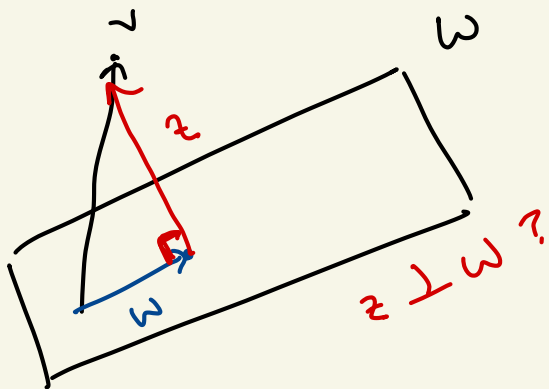
- same policies

- study guide + practice on canvas

(Solutions Wednesday?)

Thm (Orthogonal Decomposition) Let $W \subseteq V$ which is finite dimensional, w/ inner product $\langle -, - \rangle$. Then for all $v \in V$, $v = w + z$ where $w \in W$ and $z \in W^\perp$.

Moreover this sum is unique. $(w \perp z)$



Pf

$$w = \text{proj}_W v$$

$$z = v - \text{proj}_W v$$

} guess?

We need that $w \in W$ and $z \in W^\perp$ and

$$w + z = v.$$

$$\cdot w + z = \text{proj}_W v + (v - \text{proj}_W v) = v.$$

$$\cdot \text{proj}_W v = w \in W \quad \text{by definition}$$

$v - \text{proj}_W v \perp \underline{\text{proj}_W v}$ but this doesn't mean
 that $v - \text{proj}_W v \in W^\perp$. $\text{proj}_W v$ is only 1
 vector in W , we need to prove that $v - \text{proj}_W v$ is
 orthogonal to all of W ! ✓✓

Let u_1, \dots, u_k be an orthonormal basis of W . If
 $z = v - \text{proj}_W v \perp u_i$, then $z \perp a_1 u_1 + \dots + a_k u_k$
 $z \in W^\perp$.

$$\underbrace{\langle z, u_i \rangle}_{\text{purple}} = \langle v - \text{proj}_W v, u_i \rangle$$

$$= \langle v - c_1 u_1 - c_2 u_2 - \dots - c_k u_k, u_i \rangle$$

where

$$c_j = \langle v, u_j \rangle$$

$$= \langle v, u_i \rangle - c_1 \langle u_1, u_i \rangle - c_2 \langle u_2, u_i \rangle$$

$$- \dots - c_k \langle u_k, u_i \rangle$$

$$\uparrow$$

$$c_i \langle u_i, u_i \rangle$$

$$= \langle v, u_i \rangle - c_i \langle u_i, u_i \rangle \rightarrow 1 \quad u \text{ is a unit vector}$$

$$= \langle v, u_i \rangle - \langle v, u_i \rangle \cdot 1$$

$$= \underline{0}, \quad z \perp u_i \Rightarrow z \in W^\perp.$$

So $w = \text{proj}_W v$ $z = v - \text{proj}_W v$ is the orthogonal decomp!

Why is this unique?

Assume $v = w + z = \tilde{w} + \tilde{z}$, v has 2
orthogonal decomp.

$$\text{Well, } w + z = \tilde{w} + \tilde{z}$$

$$\implies w - \tilde{w} = \tilde{z} - z.$$

In fact, $w, \tilde{w} \in W \implies w - \tilde{w} \in W.$

$$z, \tilde{z} \in W^\perp \implies \tilde{z} - z \in W^\perp.$$

$$\left(\begin{array}{l} w - \tilde{w} \in W \\ \tilde{z} - z \in W^\perp \end{array} \right) \implies \underbrace{\vec{x} = w - \tilde{w} = \tilde{z} - z}$$

$$\vec{x} \in W \cap W^\perp.$$

Remember, we showed that $W \cap W^\perp = \{0\}$.

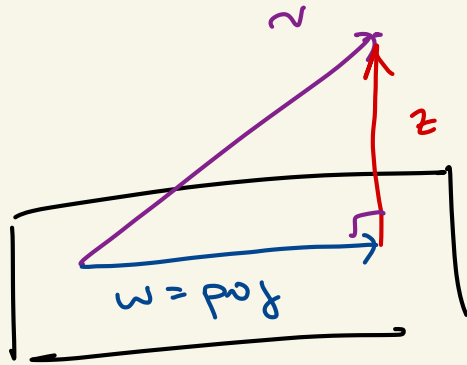
$$\implies \vec{x} = \vec{0}.$$

$$\rightarrow w - \tilde{w} = 0 \implies w = \tilde{w}!$$

$$\tilde{z} - z = 0 \implies z = \tilde{z}!$$

$$v = w + z = \tilde{w} + \tilde{z} \quad \text{where}$$

the same all along. □



w

is unique!

So we have a bunch of results about w, w^\perp .

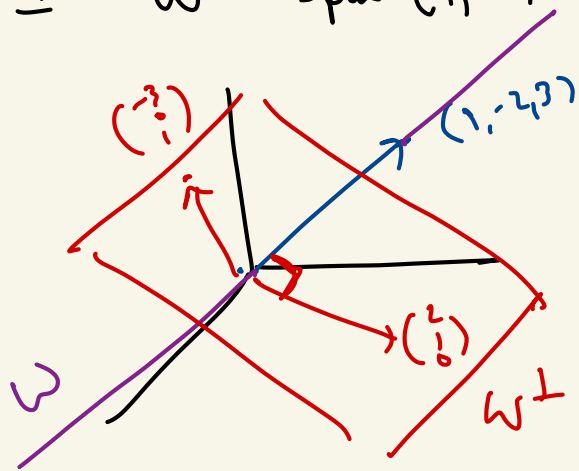
How do you actually find w^\perp ?

Ex $W = \text{span}(1, -2, 3)$. w/ dot product. What is W^\perp ?

If $z \in W^\perp$, $z \perp (1, -2, 3)$.

$$z = (z_1, z_2, z_3) \cdot (1, -2, 3) = 0.$$

$$* z_1 - 2z_2 + 3z_3 = 0$$



RREF
→

$$\begin{pmatrix} 1 & -2 & 3 \end{pmatrix} \begin{pmatrix} z_1 \\ z_2 \\ z_3 \end{pmatrix} = 0$$

free free

$$z_1 = 2z_2 - 3z_3.$$

$$z = \begin{pmatrix} z_1 \\ z_2 \\ z_3 \end{pmatrix} = \begin{pmatrix} 2z_2 - 3z_3 \\ z_2 \\ z_3 \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix} z_2 + \begin{pmatrix} -3 \\ 0 \\ 1 \end{pmatrix} z_3.$$

$$W^\perp = \text{Span} \left(\begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} -3 \\ 0 \\ 1 \end{pmatrix} \right).$$

Ex $\text{Span} \left(\begin{pmatrix} 1 \\ 0 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \\ 1 \end{pmatrix} \right)^\perp = ?$ if $\vec{z} = (x, y, z, w) \in W^\perp$

$$(1, 0, 2, 3) \cdot z = 0$$

$$(1, -1, -1, 1) \cdot z = 0$$

 \implies

$$x + 2z + 3w = 0$$

$$x - y - z + w = 0$$

$$\begin{pmatrix} 1 & 0 & 2 & 3 \\ 1 & -1 & -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

defining eq'n of
 W^\perp

rows!!

Use RREF to calculate a basis of W^\perp !

$$\begin{pmatrix} 1 & 0 & 2 & 3 \\ 1 & -1 & -1 & 1 \end{pmatrix} \longrightarrow \begin{pmatrix} 1 & 0 & 2 & 3 \\ 0 & 1 & -\frac{3}{2} & -1 \end{pmatrix}$$

free free

$$\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix} = \begin{pmatrix} -2z - 3w \\ \frac{3}{2}z + w \\ z \\ w \end{pmatrix} = \begin{pmatrix} -2 \\ 3/2 \\ 1 \\ 0 \end{pmatrix} z + \begin{pmatrix} -3 \\ 1 \\ 0 \\ 1 \end{pmatrix} w$$

$$\text{So } W^\perp = \text{span} \left(\begin{pmatrix} -2 \\ 3/2 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} -3 \\ 1 \\ 0 \\ 1 \end{pmatrix} \right).$$

Thm Let A be a $m \times n$ matrix. Then

$$\ker(A) = \operatorname{Col}(A)^\perp \quad \text{and} \quad \left(\begin{array}{l} \text{w/rt dot} \\ \text{product!} \end{array} \right)$$
$$\operatorname{Col}(A) = \operatorname{Im}(A)^\perp .$$

Pf $x \in \operatorname{Col}(A)^\perp$

$$\operatorname{Col}(A) = \operatorname{span} \text{ of rows of } A$$

$$= \operatorname{span}(\vec{r}_1, \dots, \vec{r}_m)?$$

If we start
w/ x which is
in $\operatorname{Col}(A)^\perp$

* what we were just solving!

$x \in \operatorname{Col}(A)^\perp$

$$\iff x \perp \vec{r}_i \text{ for all rows } \vec{r}_i \text{ of } A$$

End of exam material!

Remember

$$\text{Colmg}(A) = \text{Span}(\text{rows})$$

$$\iff \vec{x} \cdot \vec{r}_i = 0 \quad \forall i \leftarrow \text{for all } i$$

$$\iff (-r_i -) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = 0 \quad \forall i$$

$$\iff \underline{A\vec{x}} = \begin{pmatrix} -r_1 - \\ \vdots \\ -r_m - \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix} = \underline{0}$$

$$\iff \underline{x \in \text{ker}(A)}$$

$$\text{ker}(A) = \text{ker}(A^T) = \text{Colmg}(A^T)^\perp = \text{img}(A)^\perp \quad \square$$

$$\text{Span} \left(\begin{pmatrix} 1 \\ 0 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \\ -1 \\ 1 \end{pmatrix} \right)^\perp = ?$$

$$\text{Colsp} \left(\begin{pmatrix} 1 & 0 & 2 & 3 \\ 1 & -1 & -1 & 1 \end{pmatrix} \right)^\perp$$

\equiv

Solutions to

$$\begin{pmatrix} 1 & 0 & 2 & 3 \\ 1 & -1 & -1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$= \text{ker} \begin{pmatrix} 1 & 0 & 2 & 3 \\ 1 & -1 & -1 & 1 \end{pmatrix} !$$

Kernel of a matrix A

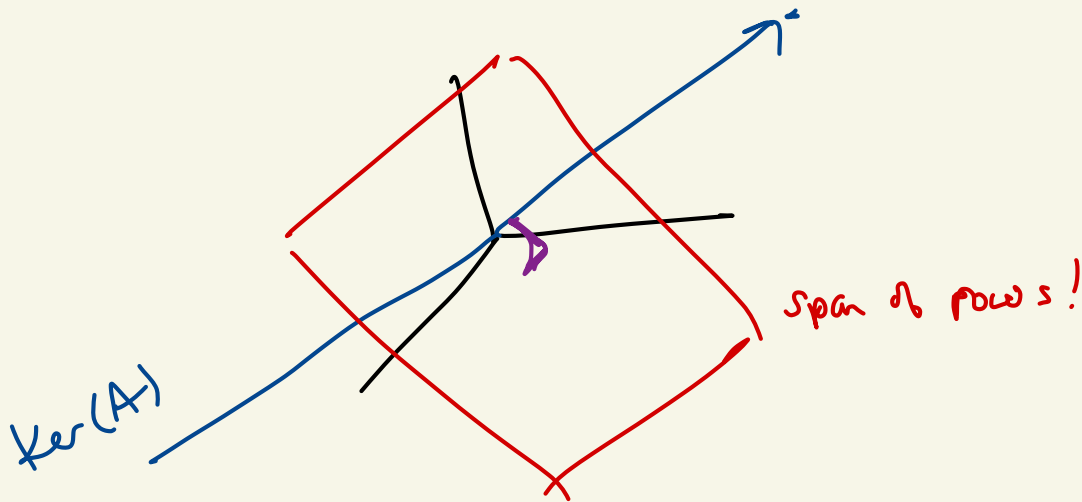
= all solutions to $Ax = \vec{0}$.

(= all linear relationships between the columns of A)

$\text{img}(A) = \text{span of all the columns of } A$

$\dim \ker + \dim \text{img} = \# \text{ of columns}$

$\text{Coimg}(A)^\perp = (\text{span of rows of } A)^\perp = \ker(A) !!$



If we know that $\text{colng}(A)^\perp = \text{ker}(A)$,

$\text{ker}(A)^\perp = \text{colng}(A)$? Yes!

$$\text{ker}(A)^\perp = (\text{colng}(A)^\perp)^\perp = \text{colng}(A).$$

cancel

$$(W^\perp)^\perp = W \quad (\text{general principle})$$

Next time ...

$\text{Proj}_W v = \underbrace{\langle v, u_1 \rangle}_{a_1} u_1 + \underbrace{\langle v, u_2 \rangle}_{a_2} u_2 + \dots + \underbrace{\langle v, u_k \rangle}_{a_k} u_k$

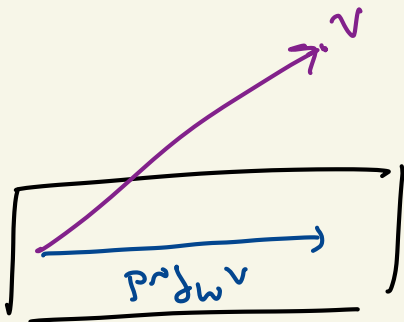
$\vec{u}_1, \vec{u}_2, \dots, \vec{u}_k$ is an orthonormal basis of W .

$W = \text{Span} \left(\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix} \right)$

given!

1) Find u_1, \dots, u_k

2) Compute $\text{Proj}_W v$ is a vector!



W

the "shadow" of v onto W .

$$1) \quad \vec{v}_1, \dots, \vec{v}_k \quad \text{orthogonal} \quad a_i = \frac{\langle v, v_i \rangle}{\|v_i\|^2} \quad *$$

We proved that all inner products

look like $\langle \vec{x}, \vec{y} \rangle = \vec{x}^T K \vec{y}$

where K is positive definite

$$\langle \vec{x}, \vec{y} \rangle = \underline{2x_1y_1 + 3x_2y_2} = (x_1, x_2) \begin{pmatrix} 2 & 0 \\ 0 & 3 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

↑ positive definite

$$\langle \vec{x}, \vec{y} \rangle = x_1 y_1 + x_2 y_2$$

not an inner product!

bad!

bilinearity.

Ex $\langle \vec{x}, \vec{y} \rangle = x_1 y_1 + x_2 y_1 + x_1 y_2 + x_2 y_2$ HW

$$= (x_1, x_2) \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

not positive!



not positive definite.

$$\begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \text{ has kernel } \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

So if $x = (1, -1)$ then this will make it not positive

$$\langle (1, -1), (1, -1) \rangle = (1 \ -1) \begin{pmatrix} 1 \\ 1 \end{pmatrix} \langle \begin{pmatrix} 1 \\ -1 \end{pmatrix} \rangle = 0. \quad \text{not positive}$$