


HW2 due tonight at 11:59 pm.

HW3 will be available later today.

Grades for HW1 should be on canvas/gradescope

Axioms for being a vector space

$$1) \vec{v} + \vec{w} = \vec{w} + \vec{v}$$

$$2) \vec{u} + (\vec{v} + \vec{w}) = (\vec{u} + \vec{v}) + \vec{w}$$

3) There exist a vector $\vec{0}$ such that $\vec{0} + \vec{v} = \vec{v} + \vec{0} = \vec{v}$

4) For $v \in V$, there exist a $-v$ such that $\vec{v} + (-\vec{v}) = \vec{0}$
 $-\vec{v} + \vec{v} = \vec{0}$

$(V, +, \cdot)$

$$\underline{0\vec{v} = \vec{0}}$$

$$-1\vec{v} = -\vec{v}$$

$$5) (c+d)\vec{v} = c\vec{v} + d\vec{v}$$

$$5') c(\vec{v} + \vec{w}) = c\vec{v} + c\vec{w}$$

$$6) c(d\vec{v}) = (cd)\vec{v}$$

$$7) 1\vec{v} = \vec{v} \quad 1 \in \mathbb{R}$$

You can prove properties like this from the axioms.

Prop Let V be a vector space. Then

a) $\underline{0\vec{v}} = \vec{0}$ *

b) $-\vec{v} = -1\vec{v}$

c) $c\vec{0} = \vec{0}$

d) $c\vec{v} = \vec{0}$, then either $c=0$ or $\vec{v} = \vec{0}$.

Pf of a).

$$\boxed{0\vec{v}}$$

$$= 0\vec{v} + \vec{0} \stackrel{3)}{=} 0\vec{v} + (0\vec{v} + (-0\vec{v})) \stackrel{4)}{=}$$

$$\stackrel{2)}{=} (0\vec{v} + 0\vec{v}) + -0\vec{v} \stackrel{5)}{=} (0+0)\vec{v} + -0\vec{v} \\ = 0\vec{v} + -0\vec{v} \stackrel{4)}{=} \boxed{\vec{0}}$$

1) $\vec{v} + \vec{w} = \vec{w} + \vec{v}$

2) $\vec{u} + (\vec{v} + \vec{w}) = (\vec{u} + \vec{v}) + \vec{w}$

3) There exist a vector $\vec{0}$ such that $\vec{0} + \vec{v} = \vec{v} + \vec{0} = \vec{v}$

4) For $\vec{v} \in V$, there exist a $-\vec{v}$ such that $\vec{v} + (-\vec{v}) = \vec{0}$
 $-\vec{v} + \vec{v} = \vec{0}$

5) $(c+d)\vec{v} = c\vec{v} + d\vec{v}$

5') $c(\vec{v} + \vec{w}) = c\vec{v} + c\vec{w}$

6) $c(d\vec{v}) = (cd)\vec{v}$

7) $1\vec{v} = \vec{v} \quad 1 \in \mathbb{R}$

□

Non-Example

$$\text{Let } V = \text{set of angles in radians} \\ = [0, 2\pi) = \{ \theta \mid 0 \leq \theta < 2\pi \}$$

θ° is a vector candidate.

$\theta^\circ + \varphi^\circ$ you can add angles

$$\pi + \pi = 2\pi = 0$$

$c\theta^\circ$ scaling angles $V, +, \circ$

But it's not a vector space!

$$\theta + \theta' = \theta' + \theta$$

$$\vec{0} = 0 \text{ degrees} = 0 \text{ radians}$$

$-\theta$ = negative vector

(f)

- 1) $\vec{v} + \vec{w} = \vec{w} + \vec{v}$ ✓
- 2) $\vec{u} + (\vec{v} + \vec{w}) = (\vec{u} + \vec{v}) + \vec{w}$ ✓
- 3) There exist a vector $\vec{0}$ such that $\vec{0} + \vec{v} = \vec{v} + \vec{0} = \vec{v}$ ✓
- 4) For $\vec{v} \in V$, there exist a $-\vec{v}$ such that $\vec{v} + (-\vec{v}) = \vec{0}$ and $-\vec{v} + \vec{v} = \vec{0}$ ✓
- 5) $(c+d)\vec{v} = c\vec{v} + d\vec{v}$ ✓
- 5') $c(\vec{v} + \vec{w}) = c\vec{v} + c\vec{w}$ ✓
- 6) $c(d\vec{v}) = (cd)\vec{v}$ ✗
- 7) $1\vec{v} = \vec{v}$ $1 \in \mathbb{R}$ ✓

$$c = \frac{1}{2} \quad d = 2 \quad \vec{v} = \pi = 180^\circ$$

$$c(d\vec{v}) = \frac{1}{2}(2\pi) = \frac{1}{2}(0) = 0$$

$$(cd)\vec{v} = \left(\frac{1}{2} \cdot 2\right)(\pi) = 1\pi = \pi$$

Property 6 fails, not a V.S

$$\frac{3\pi}{2} + \frac{3\pi}{2} = 3\pi = \pi$$

and "scalar mult" $270^\circ + 270^\circ = 180^\circ$

Defining "vector addition" \wedge this way fails (6) \rightarrow

it's not a V.S.

$$\vec{v} + \vec{w}$$

$$c\vec{v}$$

$$\vec{v} \cdot \vec{w} = ??$$

Every "algebraic" thing you can do in a V.S. looks like

this

$$\vec{w} = c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_n\vec{v}_n$$

This is what's called a linear combination.

Ex $V = \mathbb{R}^3$ $c \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} + d \begin{pmatrix} -1 \\ 2 \\ -1 \end{pmatrix} + e \begin{pmatrix} 5 \\ -1 \\ 0 \end{pmatrix}$ can be simplified

Ex $\frac{1}{2} \cos^2(x) + (-3) \sin(x) + 5(1)$ cannot be simplified

$\underbrace{\frac{1}{2}}_{c_1} \underbrace{\cos^2(x)}_{\vec{v}_1} + \underbrace{(-3)}_{c_2} \underbrace{\sin(x)}_{\vec{v}_2} + \underbrace{5}_{c_3} \underbrace{(1)}_{\vec{v}_3}$

Ex $5(x^2 + x + 1) - 3(x^2 - 1) + \frac{5}{2}(x^3 - 1)$

$\underbrace{5}_{c_1} \underbrace{(x^2 + x + 1)}_{\vec{v}_1} - \underbrace{3}_{c_2} \underbrace{(x^2 - 1)}_{\vec{v}_2} + \underbrace{\frac{5}{2}}_{c_3} \underbrace{(x^3 - 1)}_{\vec{v}_3}$

$c \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} + d \begin{pmatrix} -1 \\ 2 \\ -1 \end{pmatrix} + e \begin{pmatrix} 5 \\ -1 \\ 0 \end{pmatrix} = \begin{pmatrix} c - d + 5e \\ 2c + 2d - e \\ c - d \end{pmatrix}$

Ex

$$1 \sin^2(x) + 1 \cos^2(x) + (-1) 1 = 0$$

no row

in reduction
in function vector spaces
 $C^0(\mathbb{R})$ e.s.

constant
function $f(x) = 1$

zero
function

Ex

$$c_1 \begin{pmatrix} 1 \\ 1 \end{pmatrix} + c_2 \begin{pmatrix} -1 \\ -1 \end{pmatrix} = \vec{0}$$

$$\begin{pmatrix} c_1 & -c_2 \\ c_1 & -c_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \longrightarrow \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

→ solve for c_1, c_2 by row reduction
if you wanted to!

Studying linear combinations in different vector spaces
can be different. But they have the following

in common...

Def Suppose $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n \in V$. Then

$$\begin{aligned} \text{span}(\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n) &= \left\{ \text{set of all linear combinations} \right\} \\ &\quad \text{of } \vec{v}_1, \dots, \vec{v}_n \\ &= \left\{ c_1 \vec{v}_1 + \dots + c_n \vec{v}_n \mid c_1, \dots, c_n \text{ allowed to} \right. \\ &\quad \left. \text{vary} \right\} \end{aligned}$$

This called the span of $\vec{v}_1, \dots, \vec{v}_n$.

Prop $\text{Span}(\vec{v}_1, \dots, \vec{v}_n)$ is a subspace of V .

Pf Well, $\vec{0} = 0\vec{v}_1 + 0\vec{v}_2 + \dots + 0\vec{v}_n$

So $\vec{0} \in \text{Span}(\vec{v}_1, \dots, \vec{v}_n)$

(Plug in $c_1=0, c_2=0, \dots, c_n=0$.)

Let $c_1\vec{v}_1 + \dots + c_n\vec{v}_n, d_1\vec{v}_1 + \dots + d_n\vec{v}_n \in \text{Span}(\vec{v}_1, \dots, \vec{v}_n)$

$$c_1\vec{v}_1 + \dots + c_n\vec{v}_n + d_1\vec{v}_1 + \dots + d_n\vec{v}_n$$

$$= (c_1 + d_1)\vec{v}_1 + (c_2 + d_2)\vec{v}_2 + \dots + (c_n + d_n)\vec{v}_n \\ \in \text{Span}(\vec{v}_1, \dots, \vec{v}_n)$$

Let $\alpha \in \mathbb{R},$

✓ $0 \in \text{Span}$

✓ $u+w \in \text{Span}$

✓ $cw \in \text{Span}$

then $\alpha(c_1 \vec{v}_1 + \dots + c_n \vec{v}_n)$
 $= (\alpha c_1) \vec{v}_1 + (\alpha c_2) \vec{v}_2 + \dots + (\alpha c_n) \vec{v}_n$
 $\in \text{span}(\vec{v}_1, \dots, \vec{v}_n)$ \square

$(x+iy) + (u+iv) = (xu) + i(vy)$ (Possibility)

$W = \{ (x,y,z) \mid x+y+z+1=0 \} \subseteq \mathbb{R}^3$ known v.s.

Not a subspace?

all \oplus already true on W .

$(x,y,z) = (0,0,0) = \vec{0}$.

$\vec{0} \notin W$

Need to check $+$, \cdot make sense on W .

Subspace: vector inside another one

$(0, 0, -1) \in W$. But $\frac{1}{2}(0, 0, -1) \notin W$.

Counter example to property (3)

For all c , $\vec{w} \in W$, $c\vec{w} \in W$ also.

$$U = \begin{pmatrix} u_{11} & u_{12} & \dots & \text{*} \\ \text{---} & & & \\ & & & u_{nn} \end{pmatrix}$$

anything

$$u_{ii} \neq 0.$$

zero entries

Contradiction Proof

Assume $\vec{x} \neq \vec{0}$.

$$u_{11}x_1 + \dots + u_{1n}x_n = 0$$

$$u_{22}x_2 + \dots + u_{2n}x_n = 0$$

i

$$u_{n-1, n-1}x_{n-1} + u_{n-1, n}x_n = 0$$

$$u_{nn}x_n = 0$$



$$x_n = \frac{0}{u_{nn}}$$

$$= 0$$

$u_{nn} \neq 0$.

$$u_{n-1, n-1} x_{n-1} + 0 = 0$$

0

$$x_{n-1} = 0.$$

Continuing by back substitution

$$\vec{x} = \vec{0}!$$

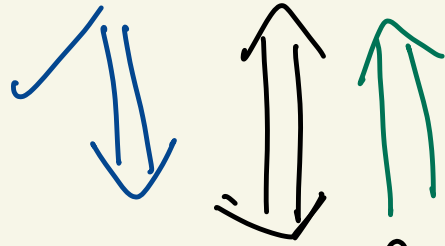
If $u_{nn} = 0$ then $\underline{0 = 0}$

$$\begin{bmatrix} * & * & * & \\ & * & * & \\ & & & \\ 0 & 0 & 0 & 0 \end{bmatrix}$$



∞ number of solutions

$Ux = 0$ has non-trivial sol'n end



$U_{ii} = 0$ for some i . start

These statements imply each other.

$$U_{ii} \neq 0 \Rightarrow \vec{x} = 0.$$

if and only if
= biconditional

$$\vec{x} \neq 0 \iff U_{ii} = 0 \text{ for some } i.$$

non-trivial solution

$$\begin{pmatrix} u_{11} & & & & \\ & u_{22} & & & \\ & & 0 & * & * \\ & & & u_{44} & * \\ & & & & u_{55} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix}$$



~~*~~

0

you can cancel

these by row reduction

$$\begin{pmatrix} u_{11} & * & * & * & * \\ & u_{22} & * & * & * \\ & & 0 & 0 & 0 \\ & & & u_{44} & 0 \\ & & & & u_{55} \end{pmatrix}$$



$$\begin{pmatrix} u_{11} & \dots & & & \\ & u_{22} & \dots & & \\ & & 0 & u_{44} & 0 \\ & & & u_{55} & \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

* nontrivial