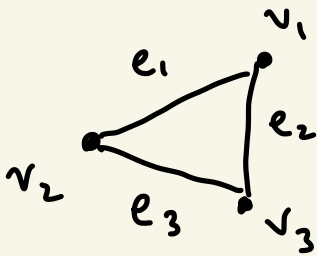


One use of Markov processes .-

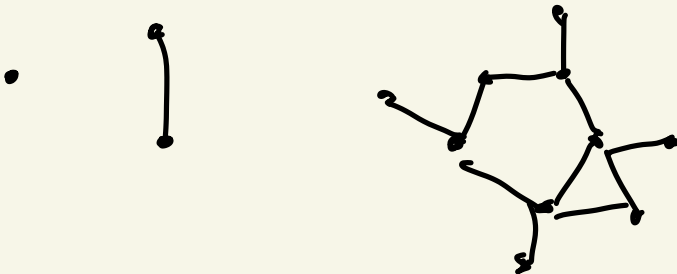
Def A graph is a collection of vertices and edges.

A vertex is represented by a dot, and an edge is represented as a line between two vertices.

Ex



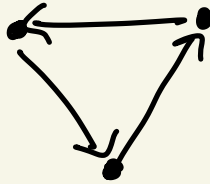
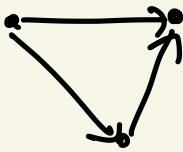
There are 3 vertices v_1, v_2, v_3 and 3 edges e_1, e_2, e_3 .



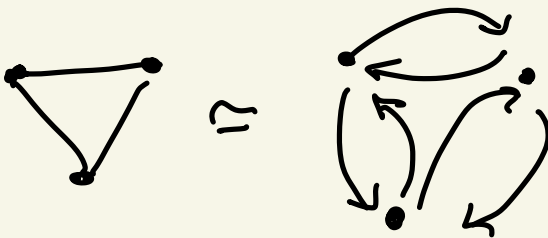
Relatedly, there's something called a digraph ...

It's a graph, but edges now have a direction, drawn as arrows \rightarrow .

Ex

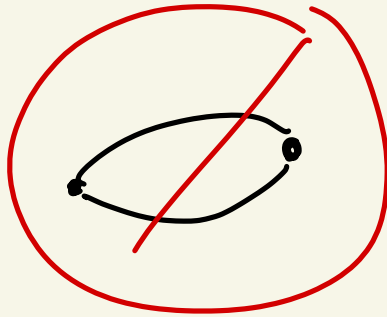
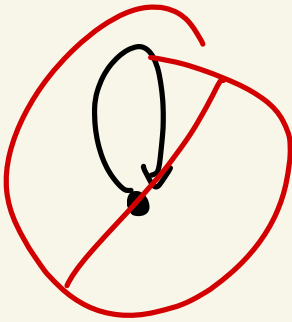


Sometimes a regular graph is called an "undirected graph".



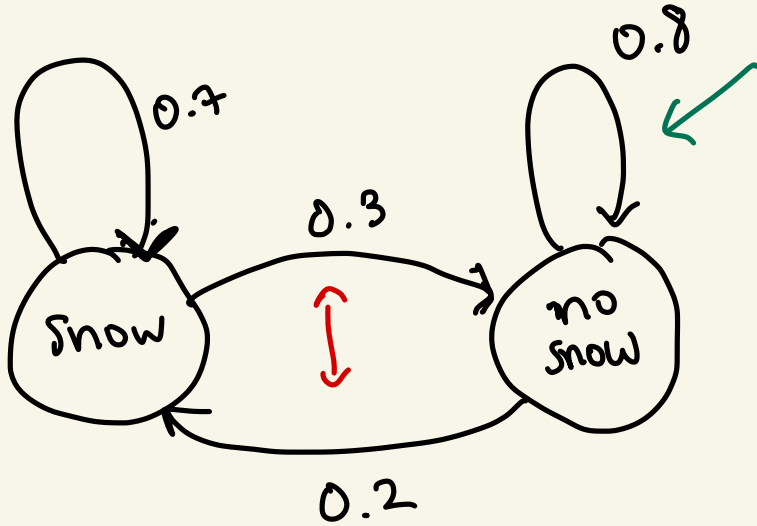
A graph is undirected,

no edges from a vertex
to itself and no two
edges go between the same
two vertices.



Recall If it snows today, the
70% chance it will snow tomorrow,
no snow means an 80% chance of
no snow tomorrow.

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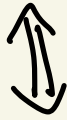


This is a weighted directed
graph w/ self loops and

multi edges

So the weather as it changes from
day to day "walks" along
randomly along the graph.

What percentage of the time is
the "walk" at each vertex?



What's the weather on average?

Abstractly ...

undirected, no self
loops, no multiedges

given a graph, and a

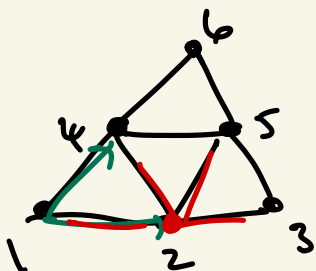
"random walk" on the graph,

what's the probability you'll be at

each vertex?

(2.6.6)

Ex Given the graph, has 6 vertices and 9 edges.



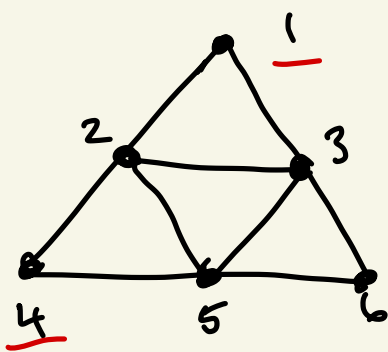
Suppose you are walking around on this graph randomly,

you are as likely to go along each edge at a given vertex.

What's the probability you'll be at any given vertex?

This is a Markov process!

$$T = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{matrix} & \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix} \end{matrix}$$



Change vertex labels!

$$T = \begin{pmatrix} 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 \end{pmatrix}$$

6×6 \implies

Q: Is this a regular transition matrix?

A: Yes!

Claim: T^2 has all nonzero entries.
 T^2 represents the probabilities of where you'll be after walking along 2 edges.
 At any vertex, any other vertex is 2 edges away! T^2 has nonzero entries.

T has eigenvalue $\lambda = 1$

$$\left(\begin{array}{l} \lambda = \frac{1}{2} \quad 3 \text{ times} \\ \lambda = \frac{1}{4} \quad \text{repeat} \end{array} \right)$$

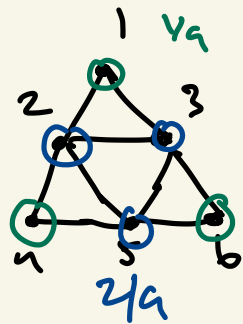
$\lambda = 1$ has eigenvector

$$u = (1, 2, 2, 1, 2, 1)$$

We can scale u to make it a probability eigenvector.

corrected

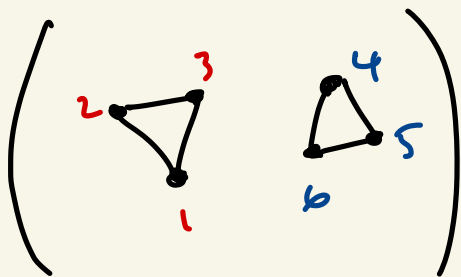
$$u^* = \frac{1}{1+2+2+1+2+1} \begin{pmatrix} 1 \\ 2 \\ 2 \\ 1 \\ 2 \\ 1 \end{pmatrix}$$



$$= \frac{1}{9} \begin{pmatrix} 1 \\ 2 \\ 2 \\ 1 \\ 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 1/9 \\ 2/9 \\ 2/9 \\ 1/9 \\ 2/9 \\ 1/9 \end{pmatrix} \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{matrix}$$

Note: Consider the graph

Not
connected



two disjoint
triangles.

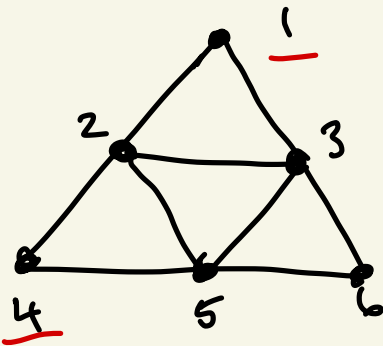
The transition matrix for a random
walk on this graph is
not regular!

T_k will always have zero entries,

There's never a path from vertex
1 to vertex 4. So

the 41 entry of T_k is
always 0.

Def: A graph is called connected
if given two vertices v, w ,
there is a path from v to w .



What if this matrix represents Yes or No instead?

$$T = \begin{pmatrix} 0 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 \end{pmatrix}$$

You can represent every graph as a matrix, 2 ways.

- Adjacency matrix
- Incidence matrix (2.6)

tomorrow

Def: Given a graph G w/ n vertices

the adjacency matrix A

is an $n \times n$ matrix

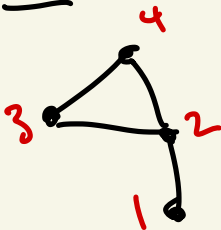
such that

$$(A)_{ij} = \begin{cases} 0 \\ 1 \end{cases}$$

if there is no edge $i-j$

if there is an edge between vertex i and vertex j .

Ex:

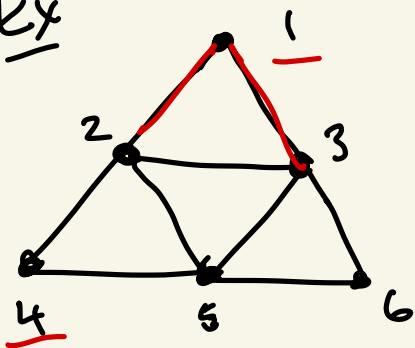


Find adjacency matrix

$$A = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

$(A$ is symmetric btw)

Ex



$$T = \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$A = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

Since A is symmetric, the eigenvalues of A are real and can measure properties of the graph.